

Successful Launch from Earth +100 MPs

Malfunction Go back 3

Small solar flare + (roll x 5) RPs

Chance

Big solar flare + (roll x 10) RPs

Astronomy Discovery +10 MPs (name one)

Small flare + (roll x 5) RPs

Chance

Technology discoveries +10 MPs and take another turn

Funding lost Lose a turn.

Chance

Chosen as part of the crew +10 MPs

Redesign Go back 3

Redesign required Go back 5

Dentist trip .25 x 4 x-rays = +1 RP

Radiation leak +1 RP

Environmental battle Lose a turn

Stress from waiting -10 MPs

Chosen as part of the crew +10 MPs

Funding lost Lose a turn

R&D begins

Atomic-powered rocket designed for a quick trip to Mars

Conventional rocket used with a gravity boost from the moon

Earth
START

Safe landing on Earth First player to land +200 MPs
Other players get +50 MPs

Dentist trip .25 x 4 x-rays = +1 RP

Funding lost Lose a turn

R&D begins

Safe landing on Earth First player to land +200 MPs
Other players get +50 MPs

Approach to Earth great pictures, +10 MPs

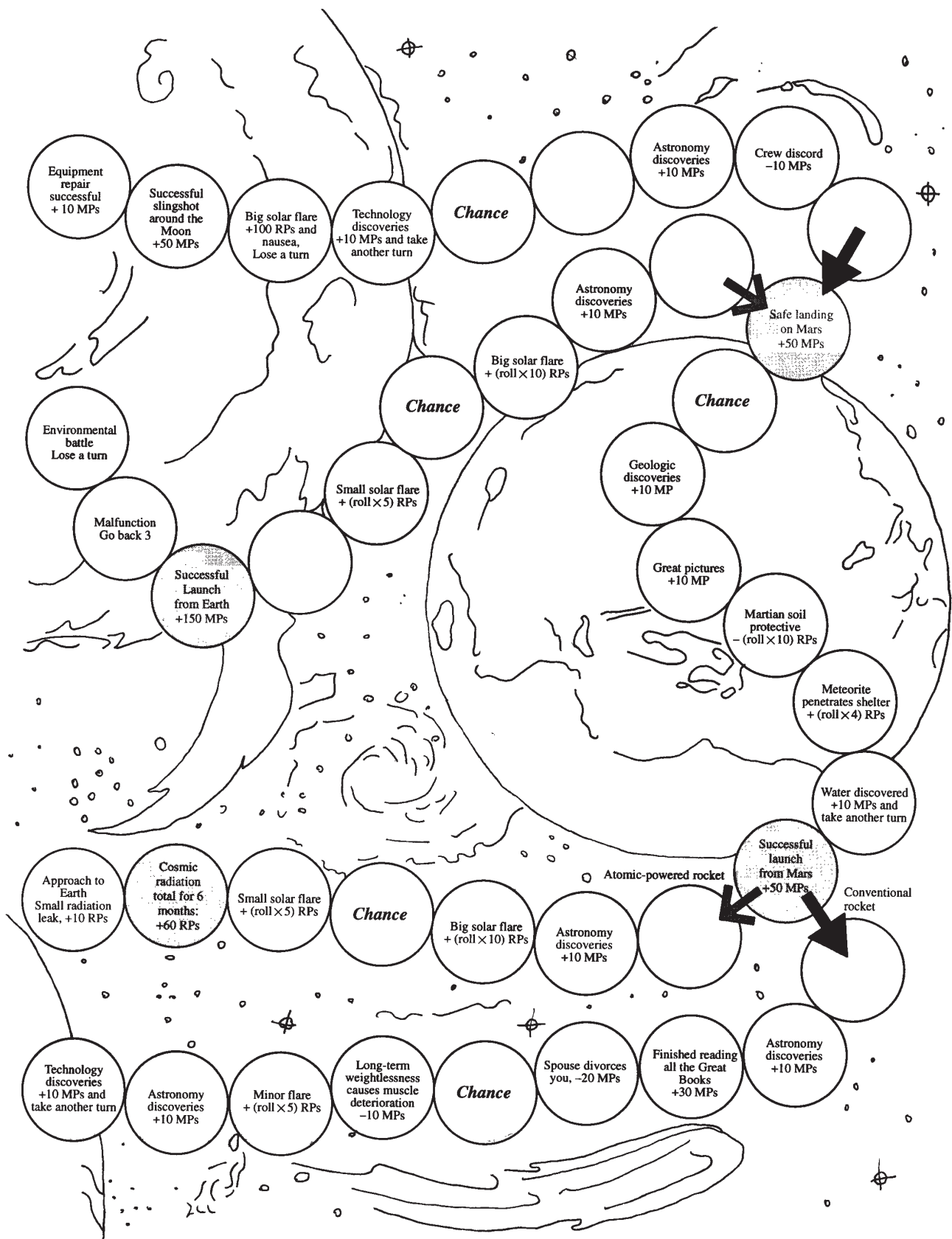
Cosmic radiation total for 18 months +120 RPs

Small solar flare +20 RPs

Chance

Big solar flare + (roll x 10) RPs and nausea. Lose a turn

Guinness Record for time in space +10 MPs



Health and Happiness Tally Card

+ or -	Radiation Points	+ or -	Mission Points
			Crew:
			Launch ⊕:
			Land ♂:
			Launch ♂:
	Comic Rad:		Land ⊕:

Total RPs _____ Total MPs _____
Plot your totals on the other side

Health and Happiness Tally Card

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Health and Happiness Tally Card

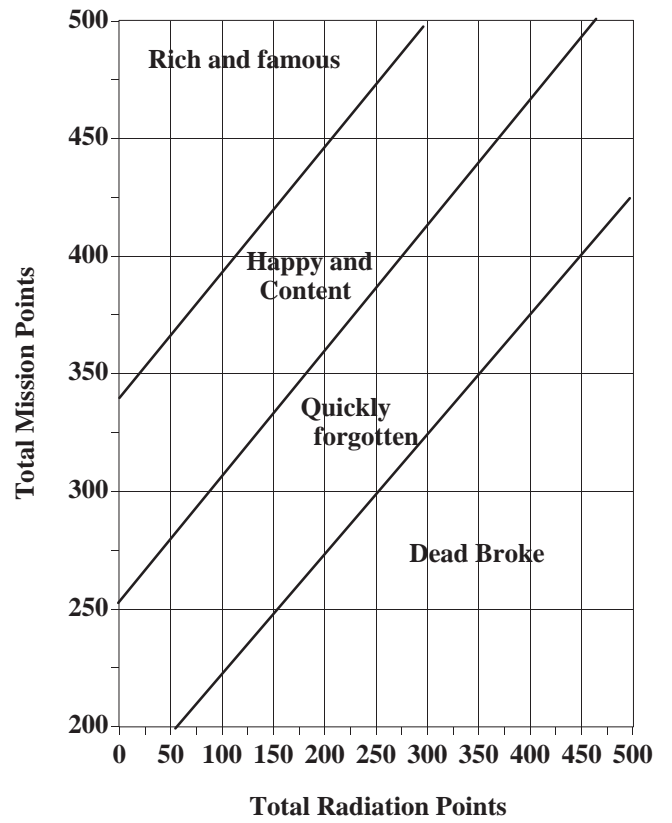
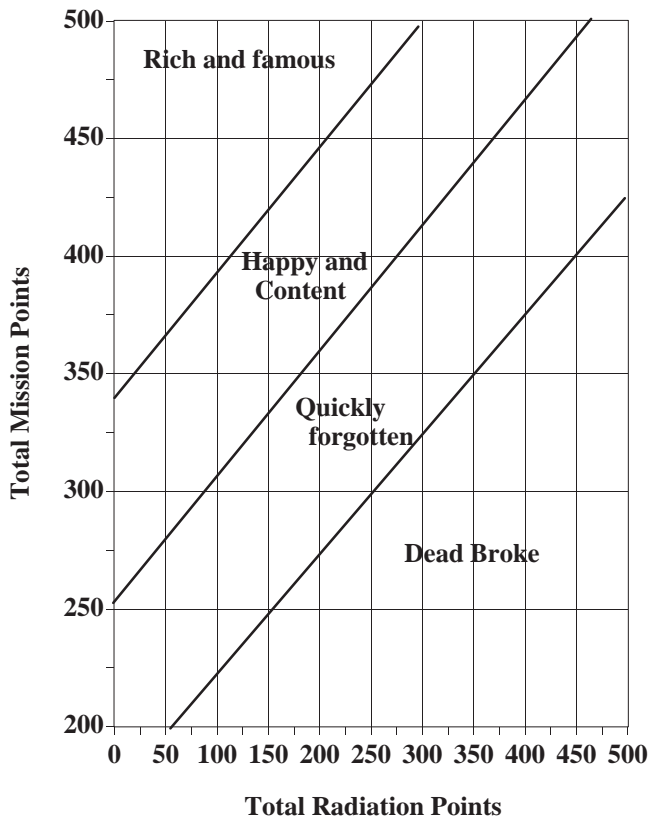
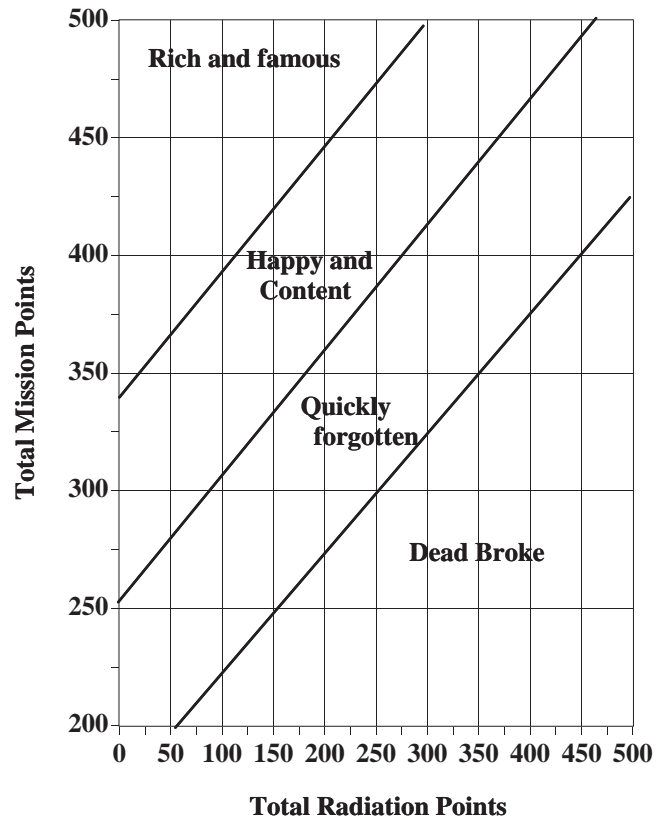
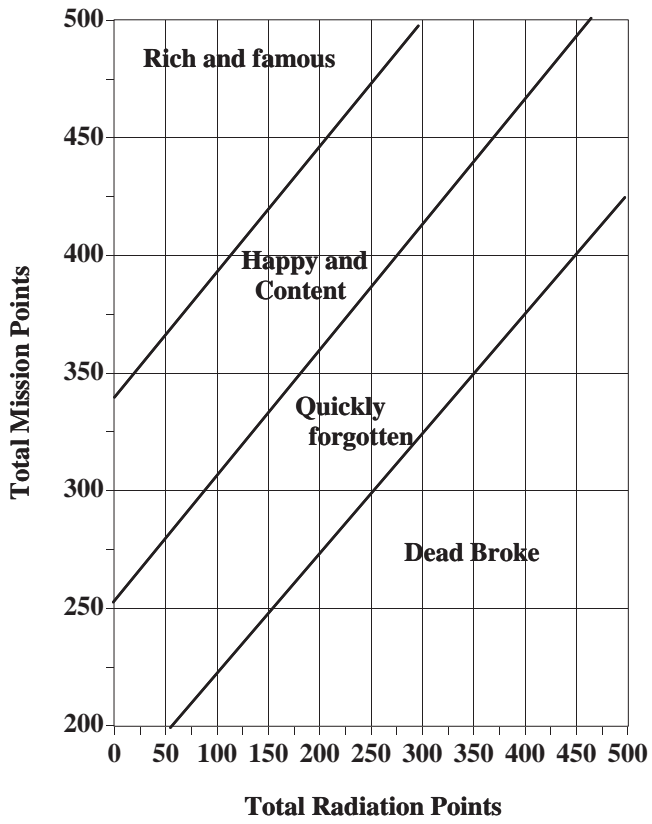
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Total RPs _____ Total MPs _____
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**You sprained your ankle —
Get an x-ray and lose a turn
(+1 RP)**

**Scientific Breakthrough!!
Move ahead 5 spaces**

**Space walking during sudden flare,
+130 RPs
RETURN TO EARTH**

**President endorses program
Move ahead 5 spaces**

(Only if in space; otherwise ignore)

**Comet whizzes by —
Sends you off course, lose a turn
But gain +20 MPs for discovery**

**Hit by orbital debris —
repairs needed, lose a turn
Cosmic ray dose +10 RPs**

(Only if in space; otherwise ignore)

(Only if in space; otherwise ignore)

**Congress Budget Subcommittee
cuts funding. GO BACK 3**

**Claustrophobia sets in
-20 MPs**

**(Only before launch from Earth;
otherwise ignore)**

(Only if in space; otherwise ignore)

**Spacecraft charging anomaly
Damage to communication
Lose a turn**

**Computer guidance upset
Reboot necessary; lose a turn**

(Only if in space; otherwise ignore)

(Only if in space; otherwise ignore)

Chance

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Discover a Black Hole
You name it after your school
+20 MPs

Observe planets orbiting a distant star +15 MPs

High Scorer on Tetris +5 MPs

Sick of Space Food! -10MPs

UFO rendezvous
You are happy +10 MPs,
but the crew is worried about your
health +10RPs

(Only if in space; otherwise ignore)

APPROACHING ASTEROID!

Roll die to see how close it comes:

6 or 5 Photograph an asteroid +15 MPs

4 or 3 Close call! Stress high -10 MPs

2 or 1 HIT! You die. Remove your marker
from the board

(Only if in space; otherwise ignore)

Chance

Chance

Chance

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Chance

Chance